App Development & Modelling



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Repositories - Part 1

Repositories Lab 10 Step Programme!

- 1. Install Git, Sourcetree & Egit
- 2. Create Schema Project
- 3. Commit Baseline Schema project to git repository
- 4. Create 'Walking Skeleton' Version
- 5. Commit "Walking Skeleton" Version
- 6. Commit Simple Player & Club Tests
- 7. Commit Club/Player One to Many Relationship
- 8. Manipulating Repository using Sourcetree & Bitbucket
- 9. Commit Bidirectional Player/Club
- 10. Checkout Earlier Revision

Part 1

- 1. Install Git, Sourcetree & Egit
- 2. Create Schema Project
- 3. Commit Baseline Schema project to git repository
- 4. Create 'Walking Skeleton' Version
- 5. Commit "Walking Skeleton" Version

The Need for Repositories

• What, precisely, is in a Play project?





Play Project = collection of files in a folder Eclipse 'Package Explorer' view provides a 'logical' listing Eclipse 'Navigator' view provides 'physical' listing



Where do you store these files?

- In a folder, on hard disk (default)
 - +
- In another folder, on memory stick (backup)
- In dropbox (easy sharing)
- Is this enough?

What, exactly, is stored in these folders?

- The latest version of the application you have been working on.
- What about earlier versions?
 - The last version that was working correctly
 - The version that you used as the starting point for the current feature you
 may be working in
 - The version you submitted as an assignment solution
 - The version currently deployed to cloudbees

Versions

- Not only is it important to have the files in your project stored securely somewhere...
- ... you also need to consider the various version of the files over time
- ... and be able to recover earlier versions.
- Additionally, you may like to have different 'branches' over time, which may represent versions of your applications targeted at different customers, platforms etc...

Tools

- Git the core "version control" system
- Sourcetree a visual client for git
- Egit an eclipse plugin for git
- Bitbucket a cloud service for hosting git repositories

git --distributed-even-if-your-workflow-isnt

Git is a **free and open source** distributed version control system designed to handle everything from small to very large projects with speed and efficiency.

Git is easy to learn and has a tiny footprint with lightning fast performance. It outclasses SCM tools like Subversion, CVS, Perforce, and ClearCase with features like cheap local branching, convenient staging areas, and multiple workflows.

Git

Learn Git in your browser for free with Try Git.





About

Downloads

platforms.

GUI clients and binary

releases for all major





Documentation

Command reference pages, Pro Git book content, videos and other material.

Community

Get involved! Mailing list, chat, development and more.



ro Git by Scott Chacon is available to **read online for free**

Pro Git by Scott Chacon is available to read online for free. Dead tree versions are available on Amazon.com.





• A free Git & Mercurial client for Windows or Mac.

Download SourceTree Free

Download SourceTree for Windows 7+

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About This Project

EGit is an Eclipse Team provider for the **Git version control system**. Git is a distributed SCM, which means every developer has a full copy of all history of every revision of the code, making queries against the history very fast and versatile.

The EGit project is implementing Eclipse tooling on top of the JGit Java implementation of Git.



sales

Unlimited priva	username Email
FREE FOR 5 USERS + GIT OR MERCURIAL GHTWEIGHT CODE REVIEW + MAC AND WINDOW	Password S CLIENT Sign up for free
Bitbucket Repositories - Create	Q owner/repository ⑦ ▼
verview Source Commits Pull requests TO Downloads Secent activity Image: Second activ	ket

Repositories Lab - Step 1

- Install git
- Install SourceTree
- Install Egit
- Create a free account on bitbucket.com

Step 2

· Create a new Play Project called "Schema"

play **new** schema

cd schema play eclipsify



Step 3 -

- Configure the project to 'exclude' generated files
- We do not want the repository to contain 'generated' files.
- i.e. Files we did not author and do not need to maintain
- These can be:
 - play generated (cloudbees etc...)
 - Build generated (bin, test etc..
 - Eclipse generated (.settings etc...)

```
🔻 📂 schema
  🕨 🦳 .git
  org.eclipse.core.resources.prefs
      org.eclipse.jdt.core.prefs
 🔻 🧁 app
    Controllers
        Application.java
        Clubs.java
        Players.java
    models
        J Club.java
        J Player.java
    Views
      Application
       errors
        🖹 main.html
  Conf
    🕨 🖳 crud
      application.conf
      dependencies.yml
      messages
      routes
  🔻 🖳 crud
    Controllers
    views
      DS_Store .
  Clipse
  modules
      Crud
  public
    🔻 🕞 crud
      Stylesheets
    Images
        🙀 favicon.png
    javascripts
        🐴 jquery–1.6.4.min.js
    Explosion
        main.css
      DS_Store
 🔻 🦳 test
      Application.test.html
      ApplicationTest.java
      BasicTest.java
      ClubTest.java
      data.yml
      PlayerTest.java
   X .classpath
   DS_Store
    gitignore.
    X .project
```

17

Step 3

- A single file called '.gitignore' contains patterns describing all of these files.
- Place this file in the root of the "repo"
- Any file in the repo that matches these patterns will be ignored by git

Ignore all dotfiles
.*
<pre># except for .gitignore</pre>
!.gitignore
!.classpath
!.project
<pre># Ignore Play! working directory #</pre>
war
db
eclipse
Lib
Log
Logs
modules
precompilea
project/project
project/target
conf (cnud/*
conf/cloudboos*
public/crud/*
taraet
+mp
test-result
server.pid
*.iml
*.eml

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		Run As Debug As Profile As Validate	> > >							
		Team Compare With Restore from Local History	•		Apply Patch Share Project	?	< Back	Next >	Finish	Cancel



Step 3 - Create a repository

- Workspace is now 'decorated' with various icons.
- '?' indicates the following:
 - the file is a candidate for version control (it will not be '.gitignored')

but

• the file is not currently under control

Step 3 - Commit

- Right click on project, and select 'Share->Commit'
- Presents presents list of files (only the files which had '?' on them already).
- User enters a "Commit Message"

0	C	ommit Changes		×
Commit Ch	anges to Git Repository			GIT
Commit me	ssage			4 🔊 🔓 🗸
⁰First Ve	rsion as generated by Play			
<u>A</u> uthor:	Eamonn de Leastar < edeleatar@gmail.c	om>		
Files (19/19)	carionnae ceastar « cacicatar@gmail.e			
type filter te	•xt			
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	.classpath .gitignore .project app/controllers/Application.java app/views/Application/index.html app/views/errors/404.html app/views/errors/500.html app/views/errors/500.html app/views/main.html conf/application.conf conf/dependencies.yml conf/dependencies.yml conf/messages conf/routes public/images/favicon.png public/javascripts/jquery-1.6.4.min.js			
?		Commit and <u>P</u> u	sh <u>C</u> ommit	Cancel





Step 4 - Walking Skeleton

- Introduce standalone Player + Club classes
- Introduce Empty Tests
- Run the app, and also explore the model in db browser
- (This is a repeat of lab 02)

```
package models;
import javax.persistence.Entity;
import play.db.jpa.Model;
@Entity
public class Player extends Model
{
    public String name;
    public Player(String name)
    {
      this.name = name;
    }
    public String toString()
    {
      return name;
    }
}
```

```
package models;
import javax.persistence.Entity;
import play.db.jpa.Model;
@Entity
public class Club extends Model
{
    public String name;
    public Club(String name)
    {
      this.name = name;
    }
    public String toString()
    {
      return name;
    }
}
```



Step 5: Before Commit

- '?' for new files (not yet committed)
- '>' for files already committed, but which have modifications not yet committed



Step 5: Commit

- Commit dialog:
 - list of files (new or modified) to be committed
 - a commit message, which should summarize

°	Commit Changes	×
Commit Ch	anges to Git Repository	GIT
Commit me	ssage	纋 🆻 🔓 🗸
⁰ ₩alking	Skeleton: Stand alone Player + Club + Skeleton tests	
Author:	Eamonn de Leastar <edeleatar@gmail.com></edeleatar@gmail.com>	×
Committer:	Eamonn de Leastar <edeleatar@gmail.com></edeleatar@gmail.com>	
Files (11/11)		? 🔽 🗋
type filter t	ext	
Status	Path	^
	.classpath .project conf/application.conf conf/dependencies.yml conf/routes app/controllers/Clubs.java app/controllers/Players.java app/models/Club.java app/models/Player.java test/ClubTest.java test/PlayerTest.java	
?	Commit and Push Commit	Cancel



Step 5: After Commit

- Changes made but NOT committed

Changes committed



🛱 Package Explorer 🖾	
	5
a 🚰 schema [schema master]	
🔺 🚑 app	
🔺 🖶 controllers	
D Application.java	
D Clubs.java	
Players.java	
🔺 🌐 models	
Club.java	
Player.java	
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errors	
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A 🖶 (default package)	
ApplicationTest.iava	
BasicTest.iava	
ClubTest.java	
PlayerTest.java	
Application.test.html	
ata.yml	
⊳ 🗁 crud	
JRE System Library [jre7]	
Referenced Libraries	
4 🗁 conf	
⊳ 🚖 crud	
application.conf	
dependencies.yml	
messages	
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Eclipse	
b 🕞 moduler	
images	
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Stylesheets	
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Step 5: Repository History

🖹 Problems @ Javadoc 😣 Declaration 🗐 History	ଅ 🗞 🕏 🛃 🗞 🗸 🔾	< (] Þ Þ	追 昌 🗄	
Project: schema [schema]					
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