

# Design Patterns

MSc in Computer Science

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Produced  
by

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# Swift in Context

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# Java Example

---

- Java algorithm to filter a list of strings
- Only printing those shorter than 3 (in this test case).

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}
```

# Groovy 1

---

- Also a valid Groovy program...

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}
```

# Groovy 1

---

- Do we need generics?
- What about semicolons...
- Should standard libraries be imported?

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}
```

# Groovy 2

---

```
class Erase
{
    public static void main(String[] args)
    {
        List names = new ArrayList()
        names.add("Ted")
        names.add("Fred")
        names.add("Jed")
        names.add("Ned")
        System.out.println(names)
        Erase e = new Erase()
        List short_names = e.filterLongerThan(names, 3)
        System.out.println(short_names.size())
        for (String s : short_names)
        {
            System.out.println(s)
        }
    }

    public List filterLongerThan(List strings, length)
    {
        List result = new ArrayList();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s)
            }
        }
        return result
    }
}
```

# Groovy 2

---

- Do we need the static types?
- Must we always have a main method and class definition?
- Consistency (size or length)?

```
class Erase
{
    public static void main(String[] args)
    {
        List names = new ArrayList()
        names.add("Ted")
        names.add("Fred")
        names.add("Jed")
        names.add("Ned")
        System.out.println(names)
        Erase e = new Erase()
        List short_names = e.filterLongerThan(names, 3)
        System.out.println(short_names.size())
        for (String s : short_names)
        {
            System.out.println(s)
        }
    }

    public List filterLongerThan(List strings, length)
    {
        List result = new ArrayList();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s)
            }
        }
        return result
    }
}
```

# Groovy 3

---

```
def filterLongerThan(strings, length)
{
    List result = new ArrayList();
    for (String s : strings)
    {
        if (s.length() < length + 1)
        {
            result.add(s)
        }
    }
    return result
}

List names = new ArrayList()
names.add("Ted")
names.add("Fred")
names.add("Jed")
names.add("Ned")
System.out.println(names)
List short_names = filterLongerThan(names, 3)
System.out.println(short_names.size())
for (String s : short_names)
{
    System.out.println(s)
}
```



# Groovy 3

---

- Should we have a special notation for lists?
- And special facilities for list processing?

```
def filterLongerThan(strings, length)
{
    List result = new ArrayList();
    for (String s : strings)
    {
        if (s.length() < length + 1)
        {
            result.add(s)
        }
    }
    return result
}

List names = new ArrayList()
names.add("Ted")
names.add("Fred")
names.add("Jed")
names.add("Ned")
System.out.println(names)
List short_names = filterLongerThan(names, 3)
System.out.println(short_names.size())
for (String s : short_names)
{
    System.out.println(s)
}
```

# Groovy 4

---

```
def filterLongerThan(strings, length)
{
    return strings.findAll {it.size() <= length}
}

names = ["Ted", "Fred", "Jed", "Ned"]
System.out.println(names)
List short_names = filterLongerThan(names, 3)
System.out.println(short_names.size())
short_names.each {System.out.println(it)}
```

# Groovy 4

---

- Method needed any longer?
- Is there an easier way to use common methods (e.g. println)?
- Are brackets always needed?

```
def filterLongerThan(strings, length)
{
    return strings.findAll {it.size() <= length}
}

names = ["Ted", "Fred", "Jed", "Ned"]
System.out.println(names)
List short_names = filterLongerThan(names, 3)
System.out.println(short_names.size())
short_names.each {System.out.println(it)}
```

# Groovy 5

---

```
names = ["Ted", "Fred", "Jed", "Ned"]
println names
short_names = names.findAll{it.size() <= 3}
println short_names.size()
short_names.each {println it}
```

```

import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}

```

```

names = ["Ted", "Fred", "Jed", "Ned"]
println names
short_names = names.findAll{it.size() <= 3}
println short_names.size()
short_names.each {println it}

```

## Java vs Groovy?

# Java Example

## -> XTend

- Unlike Groovy - this is NOT an XTend Program

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}
```

# def & var

---

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    def static void main(String[] args)
    {
        var List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        var Erase e = new Erase();
        var List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    def List<String> filterLongerThan(List<String> strings, int length)
    {
        var List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}
```

*Are semicolons  
necessary?*

# No semicolons

---

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    def static void main(String[] args)
    {
        var List<String> names = new ArrayList<String>()
        names.add("Ted")
        names.add("Fred")
        names.add("Jed")
        names.add("Ned")
        System.out.println(names)
        var Erase e = new Erase()
        var List<String> short_names = e.filterLongerThan(names, 3)
        System.out.println(short_names.size())
        for (String s : short_names)
        {
            System.out.println(s)
        }
    }

    def List<String> filterLongerThan(List<String> strings, int length)
    {
        var List<String> result = new ArrayList<String>()
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s)
            }
        }
        return result
    }
}
```

*Can some types be  
inferred?*



# Type inference

---

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    def static void main(String[] args)
    {
        var names = new ArrayList<String>()
        names.add("Ted")
        names.add("Fred")
        names.add("Jed")
        names.add("Ned")
        System.out.println(names)
        var e = new Erase()
        var short_names = e.filterLongerThan(names, 3)
        System.out.println(short_names.size())
        for (s : short_names)
        {
            System.out.println(s)
        }
    }

    def filterLongerThan(List<String> strings, int length)
    {
        var result = new ArrayList<String>()
        for (s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s)
            }
        }
        return result
    }
}
```

*What about  
Collection Literals?*

# Collection Literals

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    def static void main(String[] args)
    {
        var names = #["Ted", "Fred", "Jed", "Ned"]
        System.out.println(names)
        var e = new Erase()
        var short_names = e.filterLongerThan(names, 3)
        System.out.println(short_names.size())
        for (s : short_names)
        {
            System.out.println(s)
        }
    }

    def filterLongerThan(List<String> strings, int length)
    {
        var result = new ArrayList<String>()
        for (s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s)
            }
        }
        return result
    }
}
```

*Can Lambdas  
simplify code?*

# Lambdas

---

*What are List  
Comprehensions?*

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    def static void main(String[] args)
    {
        var names = #["Ted", "Fred", "Jed", "Ned"]
        System.out.println(names)
        var e = new Erase()
        var short_names = e.filterLongerThan(names, 3)
        System.out.println(short_names.size())
        short_names.forEach[System.out.println(it)]
    }

    def filterLongerThan(List<String> strings, int length)
    {
        val result = new ArrayList<String>()
        strings.forEach[ if (it.length() < length + 1)
            {
                result.add(it)
            }
        ]
        result
    }
}
```

# Filters/List Comprehensions

---

```
import java.util.List;

class Erase
{
    def static void main(String[] args)
    {
        var names = #["Ted", "Fred", "Jed", "Ned"]
        System.out.println(names)
        var e = new Erase()
        var short_names = e.filterLongerThan(names, 3)

        System.out.println(short_names.size())
        short_names.forEach[System.out.println(it)]
    }

    def filterLongerThan(List<String> strings, int length)
    {
        val list = strings.filter[it.length() <= 3]
        list
    }
}
```

*Do we need the class Erase at all?*

# Final Version

---

```
class Erase
{
  def static void main(String[] args)
  {
    var names = #["Ted", "Fred", "Jed", "Ned"]
    println(names)
    var short_names = names.filter[it.length() <= 3]
    println(short_names.size())
    short_names.forEach[println(it)]
  }
}
```

```

import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}

```

java

```

class Erase
{
    def static void main(String[] args)
    {
        var names = #["Ted", "Fred", "Jed", "Ned"]
        println(names)
        var short_names = names.filter[it.length() <= 3]
        println(short_names.size())
        short_names.forEach[println(it)]
    }
}

```

xtend

```

names = ["Ted", "Fred", "Jed", "Ned"]
println names
short_names = names.findAll{it.size() <= 3}
println short_names.size()
short_names.each {println it}

```

groovy

# Java Example

---

- Java algorithm to filter a list of strings
- Only printing those shorter than 3 (in this test case).

```
import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}
```

# Swift

---

```
import Foundation

class Erase
{
    func main()
    {
        var names:String[] = String[]()
        names.append ("ted")
        names.append ("fred")
        names.append ("jed")
        names.append ("ned")
        println(names)
        var short_names:String[] = filterLongerThan(names, length:3)
        for name:String in short_names
        {
            println (name)
        }
    }

    func filterLongerThan (strings : String[], length : Int) -> String[]
    {
        var result:String[] = String[]()
        for s:String in strings
        {
            if countElements(s) < length + 1
            {
                result.append(s)
            }
        }
        return result
    }
}

var erase:Erase = Erase()
erase.main()
```



# Swift

- Type Inference

```
import Foundation

class Erase
{
    func main()
    {
        var names = String[]()
        names.append ("ted")
        names.append ("fred")
        names.append ("jed")
        names.append ("ned")
        println(names)
        var short_names = filterLongerThan(names, length:3)
        for name in short_names
        {
            println (name)
        }
    }

    func filterLongerThan (strings : String[], length : Int) -> String[]
    {
        var result = String[]()
        for s in strings
        {
            if countElements(s) < length + 1
            {
                result.append(s)
            }
        }
        return result
    }
}

var erase = Erase()
erase.main()
```

# Swift

- Literals

```
import Foundation

class Erase
{
    func main()
    {
        var names = ["ted", "fred", "jed", "ned"]
        var short_names = filterLongerThan(names, length:3)
        for name in short_names
        {
            println (name)
        }
    }

    func filterLongerThan (strings : String[], length : Int) -> String[]
    {
        var result = String[]()
        for s in strings
        {
            if countElements(s) < length + 1
            {
                result.append(s)
            }
        }
        return result
    }
}

var erase = Erase()
erase.main()
```

# Swift

---

- Closures

```
import Foundation

class Erase
{
    func main()
    {
        var names = ["ted", "fred", "jed", "ned"]
        var short_names = names.filter { countElements($0) < 4 }
        for name in short_names
        {
            println (name)
        }
    }
}

var erase = Erase()
erase.main()
```

# Swift

---

- Final version

```
import Foundation

var names = ["ted", "fred", "jed", "ned"]
println(names)
var short_names = names.filter { countElements($0) < 4 }
println(short_names)
```

```

import java.util.ArrayList;
import java.util.List;

class Erase
{
    public static void main(String[] args)
    {
        List<String> names = new ArrayList<String>();
        names.add("Ted");
        names.add("Fred");
        names.add("Jed");
        names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List<String> short_names = e.filterLongerThan(names, 3);
        System.out.println(short_names.size());
        for (String s : short_names)
        {
            System.out.println(s);
        }
    }

    public List<String> filterLongerThan(List<String> strings, int length)
    {
        List<String> result = new ArrayList<String>();
        for (String s : strings)
        {
            if (s.length() < length + 1)
            {
                result.add(s);
            }
        }
        return result;
    }
}

```

```

names = ["Ted", "Fred", "Jed", "Ned"]
println names
short_names = names.findAll{it.size() <= 3}
short_names.each {println it}

```

```

var names = #["Ted", "Fred", "Jed", "Ned"]
println(names)
var short_names = names.filter[it.length() <= 3]
short_names.forEach[println(it)]

```

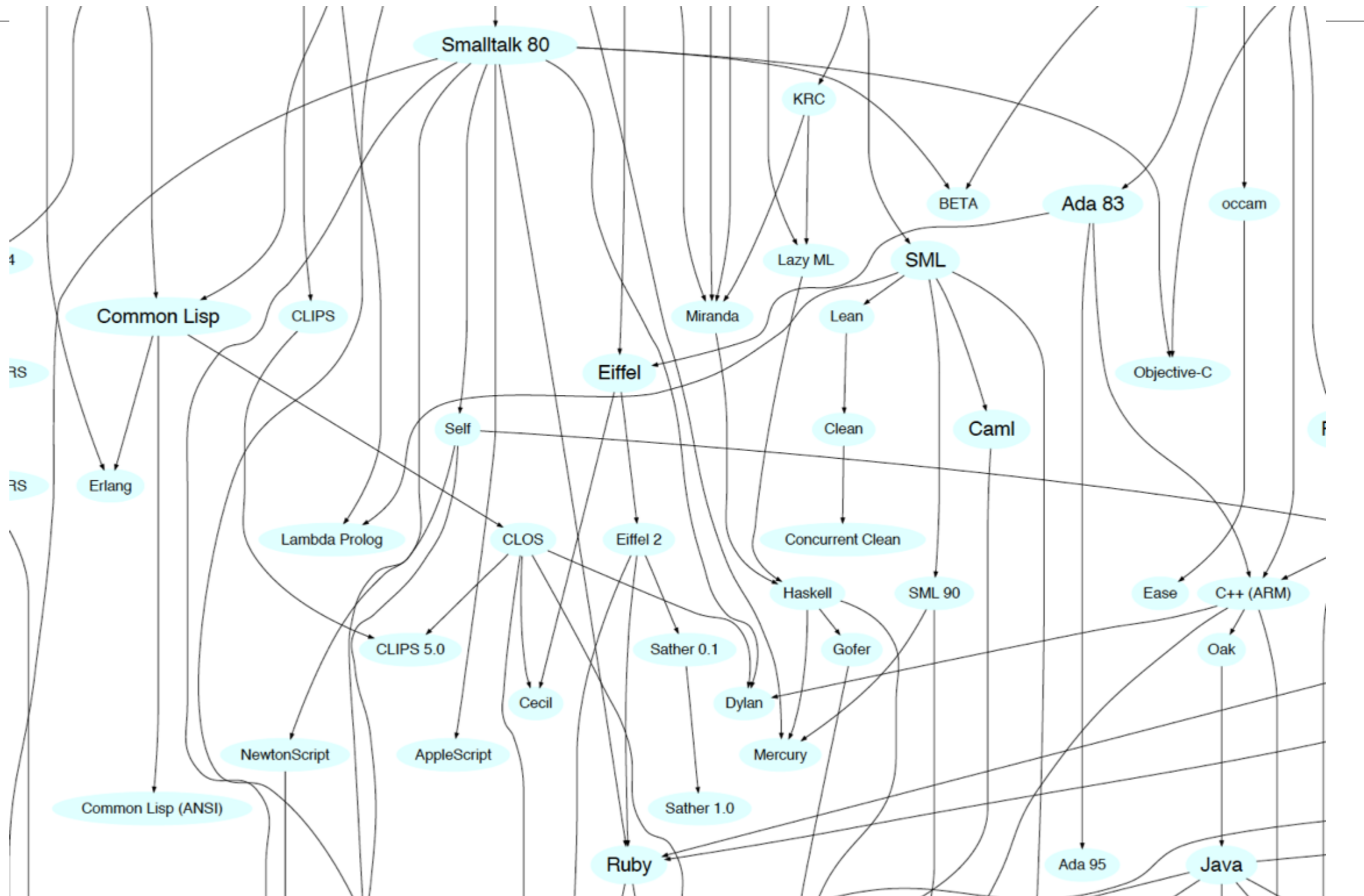
```

var names = ["ted", "fred", "jed", "ned"]
println(names)
var short_names = names.filter { countElements($0) < 4 }
println(short_names)

```



# Smalltalk Cluster









Amount of type checking enforced by the compiler vs. leaving it to the runtime



How the runtime constraints you from treating objects of different types (in other words treating memory as blobs or specific data types)

# Another Approach to Types?

---

- *Type Inference* : the compiler draws conclusions about the types of variables based on how programmers use those variables.
  - Yields programs that have some of the conciseness of Dynamically Typed Languages
  - But - decision made at *compile time*, not at *run time*
  - More information for static analysis - refactoring tools, complexity analysis. bug checking etc...

- Haskell, Scala, **Xtend**

```
object InferenceTest1 extends Application
{
  val x = 1 + 2 * 3           // the type of x is Int
  val y = x.toString()      // the type of y is String
  def succ(x: Int) = x + 1  // method succ returns Int values
}
```

# 'Pragmatic' Languages

---

- Python
- Smalltalk
- Ruby
- Groovy

- Javascript
- PHP

- Scala
- Go
- Swift

- Java
- C#

- C
- C++
- Objective-C

# Typing Spectrum

*Dynamic*

- Python
- Smalltalk
- Ruby
- Groovy

- Javascript
- PHP

*Inferred*

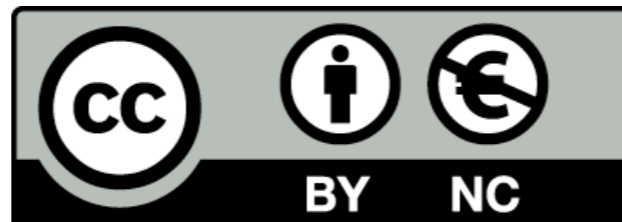
- Scala
- Go
- Swift

- C
- C++
- Objective-C

*Static*

*Strong*

*Weak*<sup>37</sup>



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